Explicating and Reasoning with Model Uncertainty

Marsha Chechik

University of Toronto
Toronto, Canada
chechik@cs.toronto.edu

Abstract

"The reality of today's software systems requires us to consider uncertainty as a first-class concern in the design, implementation, and deployment of those systems"
David Garlan [4].

Uncertainty has been studied in many software engineering contexts, such as self-adaptive systems [3], probabilistic systems [5], requirements engineering [10], risk management [6] and others. In this talk, I focus on the problem of *uncertainty that the modeler has about the different aspects of software*. Such uncertainty is (a) *reducible*, i.e., it concerns things that are not inherently unknowable, and (b) *epistemic*, i.e., it is caused by a particular stakeholder's lack of knowledge, as opposed to being a property of the world.

Model uncertainty can be introduced into the modeling process in many ways: alternative ways to fix model inconsistencies [9,2,12], different design alternatives [13,8], modeler's knowledge about the problem domain [14], multiple stakeholder opinions [11], etc. Instead of waiting until uncertainty is resolved or forcing premature design decisions, we propose to defer the resolution of uncertainty for as long as necessary, while supporting a variety of transformation and reasoning operations that allow modelers to "live" with this uncertainty. In this talk, I survey some of our recent work on creating, transforming, and reasoning with models containing uncertainty. I also discuss the relationship between our treatment of model uncertainty and the popular alternatives: underspecification and non-determinism (and their close relatives, "I don't know" and "I don't care").

Our specification of models with uncertainty implicitly encodes a set of alternative possible models, where we are not sure which is the correct one. This notion has been introduced in behavioural modeling [7], but we expanded it to arbitrary modeling languages. Thus, such models with uncertainty can be thought of as "plural". Interestingly, plural models can capture a variety of other SE concepts: products in a product line, models adhering to a metamodel, member models in a megamodel [1]. I further describe how this analogy enables us to lift our uncertainty results to these domains.

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